PICAXE-20M SpaceWriter Kit (AXE135)

Contents:

- PCB AXE135 Project board PCB
- R1-8 330 resistor (orange orange brown gold)
- R9/10 10k resistor (brown black orange gold)
- R11 4k7 resistor (yellow violet red gold)
- R12 22k resistor (red red orange gold)
- LED1-8 LEDs
- SW1 On/Off Switch
- SW2 Tilt switch
- BB 4.5V Battery Box
- Socket 3.5mm Download socket
- IC1 20 pin IC socket
- IC1 PICAXE-20M



Description:

The Spacewriter kit works by a principle called 'persistence of vision'. This principle means that a very short exposure of a light pattern to the eye creates a much longer reaction in the optic nerve in the eye. This means the light pattern appears to be 'seen' by the human eye for much longer than it was actually there. This is because sight is processed in the body by a chemical reaction in the optic nerves; this chemical reaction is slower than the rapid changes in light.

If you then apply lots of different light patterns very closely together, the eye can be 'tricked' into seeing larger patterns. With the Spacewriter kit, a single row of LEDs flicker on and off very quickly. If the 'wand' is then moved back and forth 'messages' can appear to be written in the air.

Assembly Instructions:

- 1. Solder the resistors in position.
- 2. Solder the IC socket, download socket and on/off switch in position.
- 3. Solder the 8 LEDs in position, ensuring correct polarity (align flat edge with diagram on PCB).
- 4. Insert the tilt switch legs into the two holes in the rectangle directly above the word 'Switch'. Carefully fold over the tilt switch so that it lies flat on the PCB above the text 'PICAXE Microcontroller'. Solder in position, and use a glue gun to fix the tilt switch securely to the PCB.
- 5. Use a glue gun to stick the battery box securely to the PCB. Solder the two contacts in position.
- 6. Insert the PICAXE-20M microcontroller into the socket and connect 3xAA batteries.
- 7. Use the PICAXE software to develop a control program/flowchart, and then download the program to the board by connecting the PICAXE download cable (part AXE026 or AXE027).

Tips for use:

To work effectively the Spacewriter must be flicked back and forth at a constant rate. This ensures the tilt switch activates the start of the message consistently. The LEDs will obviously be seen much better in a darkened room, but should also be visible during the day.

The best way to achieve a good light show is to hold the wand loosely near the end (half way down the battery box). Do not hold the wand too tightly, but allow it to flick backwards and forward in your hand, so the movement comes from the wrist and not the whole arm. Hold the wand out in front of you at hip height and flick backwards and forth rapidly by the wrist. With practise you should be able to get a good clear message displayed.

Generating Each Letter

Have a look at this pattern (it might be helpful if you turn the paper on its side). The pattern is made up of 5 rows of 8 symbols.

--XXXXXX -X--X----X--X-----XXXXXX

Hopefully you can see the letter 'A'. We can generate this pattern by having the 8 LEDs display each of the five lines in turn, only lighting the LEDs marked X.

If we then change this pattern into PICAXE BASIC code it will look like this:

```
let pins = %00111111
let pins = %01001000
let pins = %00101000
let pins = %00111111
let pins = %0000000
```

However as the PICAXE works at very high speed this pattern would process to fast, so we therefore insert some pauses between each line.

```
pause 2
let pins = %00111111
pause 2
let pins = %01001000
pause 2
let pins = %01001000
pause 2
let pins = %00111111
pause 2
let pins = %0000000
```

Finally, as the two centre lines are actually the same, we can re-write the code more efficiently like this:

```
letter_a:
```

```
pause 2
let pins = %00111111
pause 2
let pins = %01001000
pause 4
let pins = %00111111
pause 2
let pins = %00000000
return
```

Adding a label 'letter_a: ' and the command 'return' at the end then allow the code to be used as a sub-procedure.

Appendix A contains a list of sub-procedures for all the different letters.

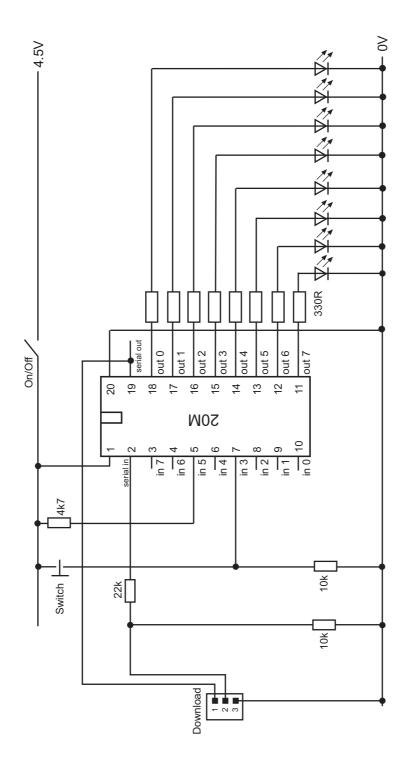
PICAXE Program:

The principle behind the PICAXE program is quite straight forward. When the tilt switch is activated a sequence of sub procedures are called. Each sub procedure displays one letter. By placing the sub procedures in different sequences different words can be spelt out.

You may need to adjust the 'pause 300' delay to make it easier to display the pattern when flicking the wand back and forth.

start:				pause 6
setf	req m8	; fast operation		let pins = %00000000
				return
main:		; wait for tilt switch		
if p	in3 = 1 then	do_message	letter_a:	
goto	main			pause 2
				let pins = %00111111
do_message	:			pause 2
paus	e 300	; adjust this delay		let pins = %01001000
	b letter_p			pause 4
gosub letter_i				let pins = %00111111
gosub letter_c				pause 2
gosub letter_a				let pins = %00000000
gosub letter_x				return
gosub letter_e				
goto	main		letter_x:	pause 2
1				let pins = %01000001
letter_p:	pause 2	0.01111111		pause 1
	let pins =	\$0111111		let pins = %00100010
	pause 2	\$01001000		pause 1
	let pins = pause 2	\$01001000		let pins = %00010100 pause 1
	let pins =	\$01111000		let pins = %00001000
	pause 2			pause 1
	let pins =	80000000		let pins = %00010100
	return			pause 1
letter i:	recurn			let pins = %00100010
	pause 2			pause 1
	let pins =	%01000001		let pins = %01000001
	pause 1			pause 1
	let pins =	%01111111		let pins = %00000000
	pause 2			return
	let pins =	%01000001		
	pause 1		letter_e:	
	let pins =	%0000000		pause 2
	return			let pins = %01111111
				pause 2
letter_c:				let pins = %01001001
	pause 2			pause 3
	let pins =	%0111111		let pins = %01000001
	pause 2			pause 2
	<pre>let pins =</pre>	%01000001		let pins = %00000000
				return

Circuit Diagram



Appendix A

Note this appendix holds all the different letter sub-procedures. However there is not enough memory in the PICAXE-20M to hold all of the sub-procedures, so only cut and paste those that are required.

letter_a:		letter_e:	
	pause 2		pause 2
	let pins = %00111111		let pins = %01111111
	pause 2		pause 2
	let pins = %01001000		let pins = %01001001
	pause 4		pause 3
	let pins = %00111111		let pins = %01000001
	pause 2		pause 2
	let pins = %00000000		let pins = %00000000
	return		return
letter_b:		letter_f:	
	pause 2		pause 2
	let pins = %00111110		let pins = %01111111
	pause 2		pause 2
	let pins = %01001001		let pins = %01001000
	pause 4		pause 4
	let pins = %01111111		let pins = %01000000
	pause 2		pause 1
	let pins = %00000000		let pins = %00000000
	return		return
letter_c:		<pre>letter_g:</pre>	
	pause 2		pause 2
	let pins = %01111111		let pins = %00111110
	pause 2		pause 2
	let pins = %01000001		let pins = %01000001
	pause 6		pause 1
	pause 6 let pins = %00000000		pause 1 let pins = %01001001
	let pins = %00000000		let pins = %01001001
letter_d:	let pins = %00000000		let pins = %01001001 pause 2
letter_d:	let pins = %00000000		let pins = %01001001 pause 2 let pins = %01001110
letter_d:	let pins = %00000000 return		let pins = %01001001 pause 2 let pins = %01001110 pause 2
letter_d:	<pre>let pins = %00000000 return pause 2</pre>		<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000</pre>
letter_d:	<pre>let pins = %00000000 return pause 2 let pins = %01111111</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000</pre>
letter_d:	<pre>let pins = %00000000 return pause 2 let pins = %01111111 pause 2</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000</pre>
letter_d:	<pre>let pins = %0000000 return pause 2 let pins = %01111111 pause 2 let pins = %01000001</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000 return</pre>
letter_d:	<pre>let pins = %00000000 return pause 2 let pins = %01111111 pause 2 let pins = %01000001 pause 3</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000 return pause 2</pre>
letter_d:	<pre>let pins = %00000000 return pause 2 let pins = %01111111 pause 2 let pins = %01000001 pause 3 let pins = %00100010</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000 return pause 2 let pins = %0111111</pre>
letter_d:	<pre>let pins = %00000000 return pause 2 let pins = %01111111 pause 2 let pins = %01000001 pause 3 let pins = %00100010 pause 2</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000 return pause 2 let pins = %0111111 pause 1</pre>
letter_d:	<pre>let pins = %00000000 return pause 2 let pins = %01111111 pause 2 let pins = %01000001 pause 3 let pins = %00100010 pause 2 let pins = %00011100</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000 return pause 2 let pins = %01111111 pause 1 let pins = %00001000</pre>
letter_d:	<pre>let pins = %00000000 return pause 2 let pins = %01111111 pause 2 let pins = %01000001 pause 3 let pins = %00100010 pause 2 let pins = %00011100 pause 1</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000 return pause 2 let pins = %0111111 pause 1 let pins = %00001000 pause 4</pre>
letter_d:	<pre>let pins = %0000000 return pause 2 let pins = %0111111 pause 2 let pins = %01000001 pause 3 let pins = %00100010 pause 2 let pins = %00011100 pause 1 let pins = %0000000</pre>	letter_h:	<pre>let pins = %01001001 pause 2 let pins = %01001110 pause 2 let pins = %00000000 return pause 2 let pins = %0111111 pause 1 let pins = %00001000 pause 4 let pins = %0111111</pre>

letter i: pause 2 let pins = %01000001 pause 1 let pins = %01111111 pause 2 let pins = %01000001 pause 1 let pins = %00000000 return letter_j: pause 2 let pins = %01000000 pause 2 let pins = %01111111 pause 2 let pins = %01000001 pause 2 let pins = %01000010 pause 1 let pins = %00000000 return letter k: pause 2 let pins = %01111111 pause 2 let pins = %00001000 pause 1 let pins = %00010100 pause 1 let pins = %00100010 pause 1 let pins = %01000001 pause 1 let pins = %00000000 return letter_1: pause 2 let pins = %00000001 pause 4 let pins = %01111111 pause 2

let pins = %0000000

return

```
letter m:
           pause 2
            let pins = %01111111
            pause 2
            let pins = %00100000
            pause 1
            let pins = %00010000
            pause 1
            let pins = %00001000
            pause 1
            let pins = %00000100
            pause 1
            let pins = %00000010
            pause 1
            let pins = %00000100
            pause 1
            let pins = %00001000
            pause 1
            let pins = %00010000
            pause 1
            let pins = %00100000
            pause 1
            let pins = %01111111
            pause 2
            let pins = %00000000
            return
letter n:
            pause 2
            let pins = %01111111
            pause 2
            let pins = %00100000
            pause 1
            let pins = %00010000
            pause 1
            let pins = %00001000
            pause 1
            let pins = %00000100
            pause 1
            let pins = %01111110
            pause 2
            let pins = %00000000
            return
letter_o:
            pause 2
            let pins = %00111110
```

```
let pins = %00111110
pause 2
let pins = %01000001
pause 4
let pins = %00111110
pause 2
let pins = %0000000
return
```

letter p: pause 2 let pins = %01111111 letter t: pause 2 pause 2 let pins = %01000000 let pins = %01001000 pause 2 let pins = %01111111 pause 2 let pins = %01111000 pause 2 pause 2 let pins = %01000000 let pins = %00000000 pause 2 return let pins = %00000000 return letter_q: pause 2 let pins = %00111110 letter u: pause 2 let pins = %01111110 pause 2 let pins = %01000001 pause 1 let pins = %0000001 pause 1 let pins = %01000101 pause 2 let pins = %01111110 pause 1 let pins = %01000011 pause 1 let pins = %00000000 pause 1 let pins = %01111111 return pause 2 let pins = %00000000 letter_v: pause 2 return let pins = %01100000 pause 2 let pins = %00010000 letter r: pause 2 pause 1 let pins = %01111111 let pins = %00001000 pause 2 pause 1 let pins = %01001100 let pins = %00000100 pause 1 pause 1 let pins = %01001010 let pins = %00000011 pause 1 pause 1 let pins = %01001001 let pins = %00000100 pause 1 pause 1 let pins = %00000000 let pins = %00000100 return pause 1 let pins = %00001000 letter_s: pause 2 pause 1 let pins = %00111001 let pins = %00010000 pause 2 pause 1 let pins = %00010001 let pins = %00100000 pause 1 pause 1 let pins = %01001001 let pins = %01111111 pause 1 pause 2 let pins = %00100111 let pins = %00000000 pause 2 return let pins = %00000000 return

letter_w: letter_z: pause 2 pause 2 let pins = %01111111 let pins = %01000001 pause 1 pause 1 let pins = %00000010 let pins = %01100001 pause 1 pause 1 let pins = %00000100 let pins = %01010001 pause 1 pause 1 let pins = %00001000 let pins = %01001001 pause 1 pause 1 let pins = %00000100 let pins = %01000101 pause 1 pause 1 let pins = %00000010 let pins = %01000001 pause 1 pause 1 let pins = %00000000 let pins = %01111111 pause 1 let pins = %00000000 heart: pause 4 return let pins = 56 pause 2 let pins = 124letter_x: pause 2 let pins = %01000001 pause 2 pause 1 let pins = 126let pins = %00100010 pause 2 pause 1 let pins = 63let pins = %00010100 pause 2 pause 1 let pins = 126let pins = %00001000 pause 2 pause 1 let pins = 124let pins = %00010100 pause 2 pause 1 let pins = 56 pause 2 let pins = %00100010 pause 1 let pins = 0let pins = %01000001 return pause 1 let pins = %00000000 return letter y: pause 2 let pins = %01000000 pause 2 let pins = %00100000 pause 1 let pins = %00011111 pause 1 let pins = %00100000 pause 1 let pins = %01000000 pause 1 let pins = %00000000 return